

Risk assessment

Name of Section or Activity	Indoor Games	Date of risk assessment	1 st October 2020	Name of who undertook this risk assessment	Stacey Weaver
		Date of next review	August 2024		

Hazard Identified? / Risks from it?	Who is at risk?	How are the risks already controlled? What extra controls are needed?	What has changed that needs to be thought about and controlled?
Hazard – something that may cause harm or damage. Risk – the chance of it happening.	Young people, Leaders, Visitors?	Controls – Ways of making the activity safer by removing or reducing the risk from it. For example - you might use a different piece of equipment or you might change the way the activity is carried out.	Keep checking throughout the activity in case you need to change it...or even stop it! This is a great place to add comments which will be used as part of the review.
Collisions with walls & Obstacles - Injury	Young People	- Leaders to supervise activity and keep participants away from the wall - Leaders to highlight fixed obstacles prior to starting activity i.e. radiators, cupboards - Any obstacles that can be moved, shall be moved out of the playing area prior to the game starting	
Collision with doors and windows	Young People	- Cupboard doors in the playing area shall be closed during the game - Any doors or windows that open inwards to the playing area shall not be opened whilst the game is in progress	
Other players – collision, Injury, grabbing clothing	Young People	- Ensure the 'rules' of the game are to minimise contact - when playing a game with restricted space, consider playing in Heats or smaller groups to restrict player numbers - Leaders to brief participants to be mindful of others when moving around - Consider matching similar sized players against each other - Leaders to stop the game and modify the 'rules' should contact happen regularly	
Slips, Trips & Falls - Injury	Young People	- Trip hazards are to be moved where possible prior to starting the game - Check participants are wearing appropriate shoes and that shoes laces are tied prior to starting the game	
Flying Objects - Injury	All	- Only soft balls to be used whilst inside - Participants to be briefed not to aim above chest height	

Additional information can be found in the [Safety Checklist for Leaders](https://scouts.org.uk/safety) and other information at scouts.org.uk/safety

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Failure of Equipment – Injury	All	- Equipment to be checked for damage prior to use; any damaged equipment is to be reported to the QM and not used - Equipment only to be set up by or under supervision by competent Leaders	
First Aid	All	At least one leader to hold a current first aid qualification and to have easy access to a first aid kit suitable for the activity.	
Behaviour	All	- Behavioural expectations of all persons involved in the activity to be briefed before the activity commences. - Clear explanation of the 'rules' of the game prior to commencing - Should mood become too boisterous the game is too be stopped to allow players moods to mellow	
Supervision	All	- Supervision of YP to be within minimum ratios as specified in POR. - Leaders to consider having two people supervise the game; one to control the game and another to monitor the players.	

Checked by Line Manager	Tris Cocks GSL 16 th October 2020	Checked by Executive	Lesley Dingle Group Chair 11 th February 2021
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Version Control

Date	Version	Changed by	Comments
1 st October 2020	1	Stacey Weaver	Initial Version
28 th August 2023	1.1	Paul Woodward	Reviewed

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